

Students will be able to: METHODS, MATERIALS AND TECHNIQUES

- Demonstrate mastery of the pencil and shading three-dimensional forms.
- Create two-dimensional artwork using a variety of media and techniques.
- Create three-dimensional artwork using clay.
- Introduce appropriate vocabulary related to the elements and principles of design.
- Maintain care of tools, workspace, and safety procedures.

Students will be able to: ELEMENTS OF ART AND PRINCIPLES OF DESIGN

- Recognize and apply the elements of design. (*line, value, color, texture, form, shape, space/size*)
- Recognize and apply the principles of design. (*unity, rhythm, pattern, emphasis, contrast, balance, movement*)
- Identify and recognize varied line quality to illustrate complex shapes and forms including positive and negative space.
- Explore ways to create space. (*flat, shallow and deep space and perspective*)
- Identify geometric, free-form and organic shapes that are increasingly sophisticated.
- Master the use of value through hatching, cross-hatching and stipple techniques to show form of a drawn object.
- Examine and apply the concept of relief to show form in sculpted objects.
- Apply knowledge of color theory in a drawing or painting project.

Students will be able to: OBSERVATION, ABSTRACTION,
INVENTION AND EXPRESSION

- Create original artwork from direct observation.

Students will be able to: DRAFTING, REVISING AND EXHIBITING

- Demonstrate the ability to conceptualize, organize, and complete long-term projects, alone or in group.
- Self-assess work throughout multiple stages, responding to criticism and feedback.
- Maintain a portfolio.

Students will be able to: CRITICAL RESPONSE AND AESTHETICS

- Demonstrate the ability to compare and contrast two or more works of art orally, and in writing, using appropriate vocabulary.
- Participate in peer critiques to discuss artwork.

Students will be able to: PURPOSE AND MEANING IN THE ARTS

- Examine specific examples of work from various time periods in art history in relation to function, religious beliefs, social philosophies, and aesthetic theories.

Students will be able to: ROLES OF ARTISTS IN COMMUNITIES

- Analyze how the arts and specific artists were portrayed in the past by analyzing imagery from artists who have been influential in art history movements.

Students will be able to: CONCEPTS OF STYLE, STYLISTIC INFLUENCE, AND STYLISTIC CHANGE

- Classify artwork from specific historical time periods in reference to artistic style.

Students will be able to: INVENTIONS, TECHNOLOGIES, AND THE ARTS

- Identify and describe how some artists concentrate on the use of technologies and inventions of the past to achieve specific artistic effects.
- Choose appropriate imagery from copyrighted and Internet sources.
- Use Adobe Photoshop for image problem solving and creativity.
- Use a variety of media to present information about visual relationships between the elements and principles of design.

Students will be able to: CONCEPTS OF STYLE, STYLISTIC INFLUENCE, AND STYLISTIC CHANGE

- Identify characteristic features of the visual arts of world civilizations. (*styles of the Medieval period in Europe and the Renaissance*)